

ethics in tech.

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0. about me.

- ❑ backend developer at unata
- ❑ lots of python, databases and a little bit of devops
- ❑ interested in privacy & digital rights

this talk:

- ❑ ACM (Association for Computing Machinery) [Code of Ethics and Professional Conduct](#)
- ❑ IEEE (Institute of Electrical and Electronics Engineers) [Code of Ethics](#)

1. do not discriminate, be fair.

codex:

- ❑ *„[...] to treat fairly all persons and to not engage in acts of discrimination based on race, religion, gender, disability, age, national origin, sexual orientation, gender identity, or gender expression” (IEEE Code of Ethics)*

1. do not discriminate, be fair.

in practice:

- ❑ implement code of conduct in your company/OSS project/meetup/conference
 - ❑ [Contributor Covenant](#)
 - ❑ [Geek Feminism](#)
 - ❑ [Python](#)
 - ❑ [TODO](#)
- ❑ strife for [consistent enforcement](#)

2. serve the public; do no harm.

codex:

- ❑ *„contribute to society and human well-being.“*
- ❑ *„avoid harm to others.“* (ACM Code of Ethics and Professional Conduct)
- ❑ *„[...] regard the duty to public welfare as paramount, above their duties to clients or employers.“*
(Professional Engineers of Ontario Code of Ethics)

2. serve the public; do no harm.

in practice:

- ❑ [champion the user](#) (Glyph: The Ethical Consequences Of Our Collective Activities, PyCon2015)
- ❑ scrutinize walled gardens
- ❑ responsible disclosure of security flaws

3. due diligence.

codex:

- ❑ honor contracts, agreements, and assigned responsibilities
- ❑ give thorough evaluations of computer systems and their impacts & risks
- ❑ make honest, realistic estimations
- ❑ *„Strive to achieve the highest quality, effectiveness and dignity in both the process and products of professional work.“*

(ACM Code of Ethics and Professional Conduct)

3. due diligence.

in practice:

- ❑ TDD, CI
- ❑ track past estimations success rate

4. intellectual property.

codex:

- ❑ honor property rights
- ❑ give proper credit

4. intellectual property.

in practice:

- ❑ consider [licensing](#) your self published code
- ❑ make an effort to find the one that aligns with your belief system
 - ❑ sharing & attribution
 - ❑ non military clause

5. be honest.

codex:

- ❑ know and respect the law pertaining to professional work
- ❑ reject bribery in all its forms
- ❑ avoid conflicts of interest - disclose when they do exist
- ❑ be honest and trustworthy

5. be honest.

in practice:

- ❑ clear communication of (security) incidents
- ❑ avoid [dark patterns](#)
- ❑ honesty towards your user
 - ❑ are you introducing a bias into your offering?

6. be humble, helpful, curious.

codex:

- ❑ *„undertake task only when qualified or disclosure of limitations.“*
- ❑ *„to seek, accept, and offer honest criticism.“*
- ❑ *„assist colleagues in their professional development.“*
- ❑ *„to maintain and improve our technical competence.“*

(IEEE Code of Ethics)

6. be humble, helpful, curious.

in practice:

- ❑ know about good security practices
 - ❑ web applications: [OWASP](#) Top 10 Web Application Security Risks
 - ❑ avoid rolling your own security
- ❑ are [code reviews](#) part of your development process

7. respect privacy & confidentiality.

codex:

- ❑ access resources only when authorized
- ❑ respect privacy & honor confidentiality

7. respect privacy & confidentiality.

in practice:

- ❑ tracking opt in/opt out
- ❑ [datensparsamkeit](#)
- ❑ think of data as a liability, not an asset

8. improve understanding of technology.

codex:

- ❑ *„[...] to improve the understanding of technology; its appropriate application, and potential consequences“*
(IEEE Code of Ethics)
- ❑ *„Improve public understanding of computing and its consequences.“*
(ACM Code of Ethics and Professional Conduct)

8. improve understanding of technology.

in practice:

- ❑ there is no cloud - only other people's computers
- ❑ [cryptowars](#) 2.0

The Hacker's Code of Ethics

1. Access to computers - and anything which might teach you something about the way the world really works - should be unlimited and total. Always yield to the Hands-On Imperative!
2. All information should be free.
3. Mistrust authority - promote decentralization.
4. Hackers should be judged by their acting, not bogus criteria such as degrees, age, race, or position.
5. You can create art and beauty on a computer.
6. Computers can change your life for the better.
7. Don't litter other people's data.
8. Make public data available, protect private data.

(Levy, Steven. 1984. Hackers: Heroes of the Computer Revolution)

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